**Game Project Sample Rubric**

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Do you have?** | Points Possible | Yes | No | Points Earned |
| **The Game** | 10 |  |  |  |
| Let the player know if they win | 10 |  |  |  |
| Keep score | 10 |  |  |  |
| Have a timer | 10 |  |  |  |
| Have a help screen with directions | 10 |  |  |  |
| The game resets when the green flag is clicked | 10 |  |  |  |
| The game stops when it is over | 10 |  |  |  |
| Does the game get harder as you keep playing (more than one level) | 10 |  |  |  |
|  |  |  |  |  |
| **The Presentation** | 10 |  |  |  |
|  |  |  |  |  |
| Extra Credit | 20 |  |  |  |
| Have the best project as voted on by peers | Up to 10 |  |  |  |
|  |  |  |  |  |
| **TOTAL:** | 100 |  |  |  |